

# Taeyoung Yeon

<https://taeyoungyeon.me>

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- INTEREST** Human-Computer Interaction, Ubiquitous Computing, AI-based Sensing Systems, Virtual/Augmented Reality
- EDUCATION** **Seoul National University**, Seoul, South Korea February 2024 (Expected)  
*B.S in Computer Science and Engineering*  
Overall GPA: 3.52/4.00
- WORK EXPERIENCE** **Full Stack Game Developer** September 2019 – February 2023  
Awesomepiece, Seoul, South Korea
- Managed live game services serving as Alternative Military Service
  - Perform tasks such as in-game content development and server management
  - Recognized for achievement, experienced position of development team leader
- CUDA Engineer Intern** July 2019 – August 2019  
MindsLab, Pangyo, South Korea
- Achieved speed increase in Tacotron 2 TTS module using CUDA MPS
  - Developed Python-based profiler to assess model performance
- RESEARCH EXPERIENCE** **Research Assistant (Remote Collaboration)** September 2023 – Present  
*with Prof. Karan Ahuja (Incoming Professor at Northwestern University)*
- Working on acoustic activity sensing for mobile phones and smartwatches
  - Converted original Python code to Swift (iOS) and Kotlin (Android)
- Research Assistant** August 2023 – Present  
*Human-Centered Computer Systems Lab, advised by Prof. Youngki Lee*  
Seoul National University, Seoul, South Korea
- Working on project displaying status efficiently during VR meetings
  - Developed prototype VR meeting application using Unity and designed user study
- Research Intern** March 2023 – Present  
*Human-Computer Interaction Lab, advised by Prof. Jinwook Seo*  
Seoul National University, Seoul, South Korea
- Served as Student Volunteer at PacificVis 2023 Conference
  - Participated in project analyzing effective visualization techniques in pre-recorded online lectures
- Research Assistant** July 2023 – August 2023  
*Real-Time Ubiquitous System Lab, advised by Prof. Chang-Gun Lee*  
Seoul National University, Seoul, South Korea
- Developed AI model for mental health diagnosis based on learning behaviors
  - Debugged React Native Android applications using Android Studio
  - Analyzed experimental data and trained AI models using TensorFlow

## PROJECTS

**King God Castle, at Awesomепiece** September 2021 – February 2023  
Skills : Java (Spring Boot), C#(Unity), TypeScript, MySQL, Google Cloud Platform

- Managed global game service expanding to over 20 countries, 8 languages
- Developed dynamic UI tools in Unity native for in-game multi-language features
- Led Development Team, oversaw schedules, mentored five junior developers

**Zombie High School, at Awesomепiece** September 2019 – September 2021  
Skills : Java (Netty), C#(Unity), Python (Django), MySQL

- Improved user experience with features like ranked-game reconnect
- Analyzed user gameplay using logging, database queries
- Experienced multi-thread game server handling up to 100,000 concurrent online users

**Story Adventurer** March 2023 – June 2023  
Skills : TypeScript, React Vite, OpenAI API

- Developed automated fairy tale generator for HCI class
- Enabled story creation with selectable branches, option to download as PDF
- Experienced full phase of typical HCI study, including basic user study

**Non-linear Image Processor with LG Innotek** March 2023 – June 2023  
Skills : Python, OpenCV, Multiprocessing

- Engineered PCB board defect detection module for LG Innotek
- Received recognition for algorithm optimization surpassing field efficiency
- Presented results to head of the semiconductor department

## COMPUTER SKILLS

**Virtual Reality** : Unity (Meta SDK), C#  
**Ubiquitous Computing** : Kotlin, Swift, Tensorflow, Pytorch, CUDA  
**Programming** : Java (Spring boot, Netty), Python (Django), Javascript (React)

## LANGUAGE PROFICIENCY

**Korean**  
Native proficiency

**English**  
Fluent - iBT TOEFL 104 (Reading : 30 Listening : 27 Speaking : 22 Writing : 25)

## EXTRA-CURRICULAR ACTIVITIES

**Member of Student Council** December 2017 – June 2019  
Seoul National University, Public Relations Department

- Designed and managed posters for campus events
- Managed official social media accounts and posts for announcements
- Conducted shorthand recording in General Student Representatives Meeting

## HONORS-AWARDS

**Seoul National University Academic Excellence Scholarship** 2017 - 2023  
• Merit-based academic scholarship (Awarded for high academic performance)

**Excellence Award** 2022  
**Encouragement Award** 2021

- Writing Competition by Military Manpower Administration for Industrial Technical Personnel
- Essays on impact of experience as Industrial Technical Personnel on life